



COMPETITION REGULATIONS

2024 COMPETITIONS

Contents

1. DEFINITIONS.....	4
2. ADMISSION AND ORGANISATION	7
2.1 Scope and Application	7
2.2 Consequences for Breach	7
2.3 Reference.....	7
2.4 Control of Competition	7
2.5 Admission / Application to BDSFA Competitions.....	8
2.6 Outstanding Debts	8
2.7 Alteration	8
2.8 Special Consideration.....	8
2.9 Meetings	8
3. TEAM NOMINATION, GRADING & REGISTRATION.....	9
3.1 Team Nominations.....	9
3.2 Team Gradings	9
3.3 Joint Team Nominations	10
3.4 Team Removed or Withdrawn from Competitions	10
4. TEAM COACH(S), MANAGERS and OFFICIALS	10
5. PLAYER REGISTRATION.....	11
6. PLAYERS EQUIPMENT & CLUB UNIFORM.....	11
6.1 Playing Equipment	11
6.2 Club Uniform and Colour Clash.....	12
7. GROUNDS	13
8. NON-COMPETITIVE FOOTBALL FORMAT (UNDER 5 TO UNDER 11).....	13
8.1 Playing Conditions	13
8.2 MiniRoos Field of Play.....	14
8.3 Goalkeepers	15
8.4 Ball Crossing the Sideline	15
8.5 Ball Crossing the Goal Line.....	16
8.6 Fouls and Misconduct	16
8.7 Offsides	16
8.8 MiniRoo Rules	16
9. COMPETITIVE FOOTBALL FORMAT	17
9.1 Laws of the Game	17

9.2 Technical Specifications	17
9.3 Competition Points	17
9.4 Competition Structure (Excluding Men’s and Women’s Premier League)	17
9.5 Play Offs.....	18
9.6 Finals	19
9.7 Substitution and Interchange	20
9.8 Playing Out of Grade/Borrowing	21
9.9 Forfeits	21
9.10 Match Terminations	22
9.11 Team Sheets.....	23
9.12 Referees and Referee Fees	24
10. DISCIPLINE	24
11. TROPHIES.....	25
12. SPECIAL COMPETITIONS.....	25
12.1 Champion of Champions	25
13. Private academy relationship.....	25
14. REFERENCES	26
ANNEXURE 1. AGE ELIGIBILITY FOR 2024	27
ANNEXURE 2. MASTERS BORROWING MATRIX.....	28
ANNEXURE 3. REFEREE FEES.....	29
ANNEXURE 4. under 5-7 Mini-roo regulations.....	30
ANNEXURE 5. under 8 Mini-roo regulations.....	31
ANNEXURE 6. under 9 Mini-roo regulations.....	33
ANNEXURE 7. under 9 Girls Mini-roo regulations.....	35
ANNEXURE 8. under 10 Mini-roo regulations.....	37
ANNEXURE 9. under 11 Mini-roo regulations.....	39

1. DEFINITIONS

“AFC” means Asian Football Confederation which is the governing body of football in Asia.

“All Age” means a senior Competition restricted by a minimum age only.

“Association Member” means those admitted from time to time as association members of Football NSW under the Football NSW Constitution.

“Away Club” means the Club not playing the Fixture or Match at its home ground and / or appearing second on the fixture list in the event a match is conducted at a neutral venue.

“BDSFA” means Blacktown Districts Soccer Football Association Incorporated which is the governing body for football in the region as admitted as an association member of Football NSW.

“BDSFA Grievance and Disciplinary Regulations” means the BDSFA Grievance and Disciplinary Regulations 2021.

“Board” means the directors of BDSFA appointed or elected from time to time.

“Body” Has its meaning given to it under the BDSFA Grievance and Disciplinary Regulations.

“Championship” means the final series conducted at the completion of the Premiership in accordance with the BDSFA Rules and Regulations.

“Club” means an entity formed for the purpose of playing football or futsal in the Competitions.

“Club Official” means any person involved with the administration, management or organisation of a Club or Centre (whether paid or unpaid), including employees, contractors, directors, representatives, and volunteers.

“Coach” any person with the required qualifications registered with BDSFA to control a Football teams training and match performance.

“Competitions” means any or all the football matches or competitions conducted by BDSFA.

“Competition Management System” means Dribl.

“Constitution” means the constitution of BDSFA.

“Cup” means a tournament or event conducted by BDSFA.

“Dribl” means the Competition Management Platform as used by BDSFA.

“Executive” means the General Manager of BDSFA or his or her nominee.

“FA” means Football Australia Limited, the governing body for football (soccer) in Australia.

“Field” means the Field of Play at the location of a Ground.

“Field of Play” or **“playing area”** Means the field of play and any perimeter area between the line markings of the pitch and the spectator area.

“FIFA” means Federation Internationale de Football Association, its successor or assignee.

“Fixture” means a meeting of clubs as scheduled in all grades applicable.

“Football Activity” means any activity of a football nature that takes place on the field of play, playing area or within the external surrounds of a ground or venue or any other activity relating or incidental to the objects of BDSFA.

“Football NSW or FNSW” means Football NSW Limited ACN 003 215 923 which is the governing body for football (including Futsal) in the State.

“Force Majeure” means an unforeseeable circumstance including but not limited to fire, storm, flood, earthquake, explosion, sabotage or epidemic.

“Ground” means the complex at which a field is located.

“Home Club” Means the Club playing the Fixture or Match at its home ground and/or appearing first on the fixture list in the event a match is conducted at a neutral venue.

“Host Club” means the Club at which a neutral Match is being played at

“Laws of the Game” means the official laws of the game of football and futsal as promulgated by FIFA.

“League” means a competition conducted by BDSFA comprised of specific gender and age grades, as declared by the Board.

“Manager” Any Person registered with BDSFA to control the administrative aspect of a Team’s training and match performance.

“Mapped” means a Participant marked as part of a Team in Dribl

“Match” means any match played in a BDSFA Competition, Cup, Premiership, other event, or tournament under BDSFA’s control.

“Match Official” means a referee, assistant referee, fourth official, match commissioner, any person in charge of safety or any other person appointed by FA, Football NSW, BDSFA, a Referee’s Body, a Centre, an Association Member, or a Club to assume responsibility in connection with a Match.

“Member Club” means Club.

“Misconduct” has the meaning given to it under BDSFA Grievance and Disciplinary Regulations.

“Mixed” means male and female.

“Official” means a Club Official, Match Official or Team Official.

“Over” means a player’s age on the 1 January of the year of play

“Person” means a natural person.

“Participant” means a Player, Official or Spectator.

“Player” means any person who participates in a Match (irrespective of whether he or she is registered with FA, junior or senior or an Amateur or Professional).

“Pre-Season” Means the period of the year outside the Season.

“Pre-Season Competition” means Fixtures or matches played prior to the commencement of a BDSFA Competition.

“Premiership” means the round robin Matches (both home and away) that a Team competes in during a Season in accordance with the BDSFA Rules and Regulations.

“Regulations” means these BDSFA Competition Regulations.

“Round” means a series of fixtures scheduled by BDSFA.

“Season” means from the commencement of a BDSFA Competition to the conclusion of a BDSFA Competition unless otherwise directed by BDSFA.

“Spectator” means a person who attends a Match.

“State” means the state of New South Wales with the exception of the northern regions of NSW which are identified by FA as “Northern NSW.”

“Suspension” means a suspension applicable under, or issued pursuant to, the BDSFA Grievance and Disciplinary Regulations.

“Team” means an individual group of Players and Officials submitted by a Club to represent the Club in a Competition.

“Team Official” means any person involved with the management, preparation, or participation of a Team (whether paid or unpaid), including the coaches, managers, medical staff, other support staff or any other person acting for or on behalf of a Club, Centre, or an Association Member.

“Trial Match” means any Match played by two Clubs which does not form part of a BDSFA Competition, Cup, Premiership, other event, or tournament but has been sanctioned by Football NSW and BDSFA

“Under” means a players age on the 31 December of the year of play.

“Weekend Contact” is the person listed as a weekend or after hours contact as per the Club Affiliation document

2. ADMISSION AND ORGANISATION

2.1 Scope and Application

- a) These Regulations are made under clause 37 of the Blacktown Districts Soccer Football Association Incorporated (BDSFA) Constitution and apply to the 2024 football ~~season~~
- b) Football NSW (FNSW) has granted BDSFA a mandate to be responsible for the organisation, promotion, and regulation of football in the Region.
- c) Where these Regulations are silent on any particular aspect, then all Clubs, affiliated bodies and organisations shall first have regard to the Constitution, By-Laws, FNSW Rules and regulation Football Australia (FA) rules and regulations and where applicable rules and regulations of the Asian Football Confederation (AFC) and FIFA.
- d) If any part of these Regulations is void that part shall be severable and will not affect the enforceability of the remaining sections of these Regulations. BDSFA may choose to not enforce a term of these Regulations in some cases, in its absolute discretion, without affecting its right to enforce that term in other cases.
- e) BDSFA will interpret and apply all articles of these Regulations and any such interpretation or application will be final and binding on all parties and not subject to challenge or appeal.
- f) These Regulations cover the activities of all persons associated with the game of football (soccer) and conduct of all competitive matches under the control of the BDSFA Inc.

2.2 Consequences for Breach

- a) All Clubs, Players, Team Officials, Match Officials, spectators, or any person participating in any manner at a BDSFA Fixture, Match, or event will submit exclusively to the jurisdiction of the BDSFA Grievance and Disciplinary Regulations and/or BDSFA Fines and Penalties
- b) Penalties may be imposed for any breach of the Constitution, Regulations, By-Laws, and policies of the BDSFA and for any matter, which is not expressly mentioned as are categorised by the Board prior to the parties being cited.
- c) The BDSFA may, from time to time, adopt policies. Failure to adhere to policies may carry similar consequences to breaching a Rule, Regulation or By Law. All policies must be distributed to Clubs and will appear on the Association Web Site.

2.3 Reference

- a) Where these Regulations refer to a "Club" that reference is to Member Club or Branch that has been accepted to participate in the Competition.

2.4 Control of Competition

- a) The administrative control and conduct of the Competitions is vested in the Executive subject to any resolution by the Board to the contrary

2.5 Admission / Application to BDSFA Competitions

- a) Participation in the Competitions is on an annual basis unless otherwise specified.
- b) For the avoidance of doubt, the Club agrees that it has no right to any renewal or extension to participate in any future Competitions and BDSFA has the right to determine, in its absolute discretion, whether any right to participate in any Competition is renewed or extended.
- c) Applications to participate in all Competitions administered within these Regulations are to be made to BDSFA, on the prescribed BDSFA documents, and submitted by the date on those documents.
- d) BDSFA will distribute the prescribed BDSFA documents in the year preceding each Season.

2.6 Outstanding Debts

- a) Treatment of outstanding debts will be as per the discretion of the Board.
- b) For the avoidance of doubt, failure to comply with outstanding debts may result in ineligibility for competition points while the debt remains unpaid, and that those points will not be reinstated once the debt is cleared. It may also result in ineligibility to participate in Championship Matches.
- c) This article applies to all Competition and Cup Matches conducted by BDSFA.

2.7 Alteration

- a) The board will have the power from time to time to make, alter, or rescind the Regulations.
- b) These By-laws may be amended by the Board if required due to unforeseen circumstances.

2.8 Special Consideration

- a) The Executive will have the power to consider special circumstances outside the prescribed limits of the Regulations should it be clear those special considerations are in the interest of the game.
- b) The decision by the Executive to review and consider special circumstances under this section is not subject to appeal or review.

2.9 Meetings

- a) BDSFA may schedule meetings pre-season and during Season to update Clubs on administrative and coaching matters.
- b) Attendance at meetings is compulsory for each Club participating in the competition unless otherwise stated. Failure to attend without satisfactory reason will result in a fine as per the BDSFA Fines and Penalties
- a) Should a Team be accepted into the Competitions and subsequently be found to be in breach of these Regulations, that team may be removed from the Competition by the BDSFA in its absolute discretion.

3. TEAM NOMINATION, GRADING & REGISTRATION

3.1 Team Nominations

- a) Nominations for registration of teams must be on the prescribed form and shall be in the hands of the Association at a date to be fixed by the Competitions Manager each season.
- b) Where a Club has more than one team playing in one age group and division in the competition, the names of the in each team shall be submitted to the Association Office on the prescribed form prior to first competition match and shall not be interchangeable without special permission of the Board. Such permission to be sought in writing and permission granted prior to playing for the other team. An alternate strip will be nominated for one team.
- c) Where a Club has two or more teams playing in the same age group and wishes to withdraw one of these teams the lower graded team may be withdrawn at the discretion of the Board.
- d) The maximum number of players to be nominated per team is:
 - i. Junior Teams 14
 - ii. Under 15 - AA 16
 - iii. O35 and O45 18
- e) Extra members for All Age or Master's teams may be allowed subject to Competitions Manager approval.
- f) Over 45 may consist of a minimum of 11 players who are over 45 (i.e. a minimum of 45 years old prior to January 1 of that season) and up to 7 players who are over the age of 40 (i.e. a minimum of 40 years old prior to January 1 of that season).
- g) Late entries may be accepted subject to byes being available. Such teams may enter the competition without playing any proceeding rounds or may be accepted on a "social" basis and not accrue points or standings.

3.2 Team Gradings

- a) Clubs must grade under 8 and older players into a development league and/or division that suits their ability and encourages improvement.
- b) Competition teams will be graded according to their performance in the previous season.
- c) The Board may use the results of the Competition and or The Finals Series to assist with grading.
- d) Clubs may request to the Board that a team eligible to be demoted is not demoted.
- e) Divisions will be formulated in a manner to avoid byes.
- f) To make up the required number, teams finishing the previous season in a position lower than 1st or 2nd in a division may be promoted to a higher division but shall be promoted in order of merit, according to where they finished the previous season.
- g) Clubs that nominate teams whom the Board consider of a higher standard to that age to which they are nominated will be nominated to a higher age group/division.
- h) The Board will grade new clubs by taking into consideration the players nominated.

- i) If the teams playing ability is above that division in where there is a bye round, the team may be admitted to the next higher age group and/or division.
- j) Teams withdrawn after nomination shall be liable for all fees and shall invoke a fine.
- k) There shall be no appeal, nor amendment, to any grading or regrading once decided by the Board.
- l) Any team whose nomination is accepted and then forfeits the first three games of the competition shall be deemed to have been withdrawn and shall be liable for all fees incurred as per 3.2.h.
- m) Where insufficient entries are received to form a competition in any grade, such teams may be permitted to enter competitions conducted by neighbouring Associations at the discretion of the Board.
- n) Complete teams of Under 21 Men or Women cannot participate in the lowest two divisions of All Age football.

3.3 Joint Team Nominations

- a) Where a Club has insufficient numbers to nominate a team in an age group; they may apply for nomination as a joint team.
- b) Teams may be made up from different Clubs to form one or more teams in a division.
- c) Player's playing in "joint teams" will remain members of that Club to which they first registered and will be due any membership benefits from that Club.
- d) Each Club having members in a "joint team" will take turns in hosting the Home games of the team.
- e) The BDSFA will designate the team's colours, training venue and team officials.

3.4 Team Removed or Withdrawn from Competitions

- a) In the event of any team withdrawing or being removed from BDSFA competitions, the following procedure will take effect to allow the altered Competitions to proceed to a conclusion.
 - i. Removed or withdrawing before Competition has started: The team will be withdrawn from the division and if necessary, replaced with a "Bye."
 - ii. Removed or withdrawing during the first half of the competition: All opposing Teams that have played the removed or withdrawn Teams (for the complete first round) shall have points and goals deleted from their records and shall be credited with a bye result. Teams that have not played the removed or withdrawn Team will obtain a Bye result.
 - iii. Removed or withdrawing during the second half of the competition: All points and goals acquired will be retained by opposing Teams (for the completed first round). Points and goals acquired against such disaffiliated Team shall be lost and Bye results shall be credited for the second half of the Competition.

4. TEAM COACH(S), MANAGERS AND OFFICIALS

- a) A team official is deemed to be a coach or manager of a team.
- b) All team officials must be registered and listed on the electronic team sheet.
- c) Persons not listed on the electronic team sheet will not be permitted to enter the Technical Area.

- d) In such case where the referee must remove officials from the Technical Area for the above reasons BDSFA may penalise the official/team/club.
- e) Junior Female only teams (20 years and under) must contain at least one female Team Official.
- f) As per FNSW Working with Children Check Policy all Officials including Coaches, Managers and Volunteers as a pre-condition of registration must have a Working with Children (WWC) number and that this needs to be entered in Play Football system at the time of registration. The only exemption is for persons aged under 18 years.

5. PLAYER REGISTRATION

- a) All players playing within the BDSFA must be properly registered with an affiliated club and pay all relevant fees to that club.
- b) Players may only play in age groups of their own or a maximum of three (3) years above their age as of the 31 December of the playing year.
- c) The age qualification for Under 21 Men and Women is players who are turning 16 in the year of registration and must be under the age of 21 on or before the 31st of December of the previous calendar year.
- d) Requests can be made by clubs to the board for players with a disability to play in a more suitable age group. Players who have requested consideration will be assessed by a nominated delegate and will work in conjunction with the player, the players parents/guardians and club to recommend a suitable age group/division to play. The board will make the final decision.
- e) Where a player has a known medical condition, the team coach and manager must have knowledge of the medical condition and must be provided with the necessary information, and medical equipment to assist the player should the medical condition present. Further to this.
 - i. The officials must be made aware of any conditions which may impact upon the game. The referee should be made aware of who will assist in the case of the medical condition presenting.
 - ii. If the medical condition is such that it may require expert assistance or equipment, the guardians of an underage child must be present at all games and training events.

6. PLAYERS EQUIPMENT & CLUB UNIFORM

6.1 Playing Equipment

- a) Protective shin pads must be worn by all players.
- b) Football specific boots may be worn. Studs must not have any sharp edges.
- c) Players must be in full club uniform including jersey, shorts, and socks. Jerseys must have a number on the back.
- d) No two players on the same team shall be allowed to have identical numbers displayed on their jerseys.
- e) Caps may only be worn by goalkeepers.

- f) The referee is the sole judge who determines whether spectacles are a risk to those playing a match. Referees should show tolerance when authorising their use, especially for younger players,
- g) Plaster casts or any splint of any hard material (e.g. metal, plastic) are not allowed. The use of a soft material to hide or protect the hard material splint is not allowed.
- h) Jewellery of any type is not allowed, including metal, leather, plastic, or any other material. Hidden jewellery must be removed before entering the field of play. Using tape to cover jewellery is not acceptable.
- i) Medi-alert items are exempt from 6.1.h.
- j) Players must have their own drink bottle with their name clearly displayed. Team officials are to ensure that players use only their own drink bottle.
- k) Hijabs may be worn. The colour of the Hijab must be of the same prominent colour of the uniform or black. Referees are not permitted to check the affixing material or touch the garment.
- l) No kind of demonstration or political, religious, or racial propaganda is permitted prior to, during, or after any BDSFA conducted match.
- m) Players must have their own drink bottle with their name clearly displayed. Team officials are to ensure that players use only their own drink bottle.

6.2 Club Uniform and Colour Clash

- a) All Clubs are required to submit their first choice and alternative kit colours to BDSFA prior to the Competition commencing.
- b) Clubs are required to have an alternative strip which is antithetical to their first-choice kit. E.g., a Club which usually wears a dark colour must have an alternative strip which is of a light colour.
- c) Clubs are required to wear their first-choice kit colours for all Matches unless there is a clash of colours, and the referee has determined one team must change.
- d) During any Fixture, the teams of the same Club must wear the same colour playing kit unless ordered expressly otherwise by the referee to resolve a clash with the Match Officials kit.
- e) Unless already determined and communicated by BDSFA, the referee will be the sole decision maker of a clash of colours.
- f) In the case of a clash of colours of field Players the Home team will be required to wear their alternative playing kit
- g) In the case of goal keeper's colours clashing with either the opponent's field Players, goalkeeper or the Match Official's kit, the referee will determine which keeper will change, always keeping in mind the principle that the Home team should change.
- h) In the case of a combination of first choice and alternative kit colours of both teams clashing with the Match Officials, the referee will determine the final colours to be worn by all players and Match Officials

- i) Failure to comply with this article, may result in a fine as per the BDSFA Fines and Penalties
- j) Compression clothing may be worn. The colour of the compression clothing must be either the same colour of the prominent colour of the uniform, or black.

7. GROUNDS

- a) Clubs shall be responsible for obtaining their own home grounds.
- b) Clubs shall not enter competition for another club's ground.
- c) Clubs wishing to share a ground may do so only with the approval of the Board.
- d) The host Club shall be responsible for correct and adequate marking of the field as per FIFA Rules; including technical areas, and shall provide properly secured goal posts, goal nets, corner flags.
- e) The Club on whose ground the match is being played shall open all facilities and be responsible for supply or erection of nets, corner posts, etc. and for marking the ground.
- f) The home Club shall provide two match balls for the fixture.
- g) A referee may refuse to officiate on an insufficiently marked ground or one that he considers dangerous to the players. In such event this will be reported to the Association and the points connected with the match may be awarded to the visiting team at the discretion of the Board or the Competitions Manager.
- h) A visiting team desirous of protesting against the conditions of the ground, goal posts, nets, corner flags or balls, shall make their protest to the referee prior to the match where the cause of protest is apparent at that time. The referee shall note the protest on the team sheet.
- i) The referee shall be empowered to order the game to be played despite the protests made in accordance with the previous clause, but where the protests relate to the ground, goal posts, nets, corner flags or balls not conforming to the Laws of the Game.
- j) Home/Host Clubs shall place ropes, where practicable, along both sides of the field. Such ropes to be placed approximately 3 metres from the sidelines.
- k) Star posts are not to be used

8. NON-COMPETITIVE FOOTBALL FORMAT (UNDER 5 TO UNDER 11)

8.1 Playing Conditions

- a) MiniRoos will play a modified version of football.
- b) The Playing Conditions of all MiniRoo Leagues shall be of a non-competitive nature and all scores, results and tables will not be available for public use. The recording of the match results will be conducted by the Home Manager and Away Manager into the Digital Match Sheet
- c) Scores shall be recorded by Team Managers as per these Regulations.

- d) A retreat of 5 meters is used for all starts and restarts of matches unless specifically outlined in the Regulations.
- e) All other conditions outlined in these Regulations shall be enforced except for items listing in Section 7: MiniRoos
- f) The playing numbers are as follows

League	Maximum number of players on the field	Minimum number of players on the field
U5, U6, U7	4	3
U8, U9G	7	5
U9, U10, U11	9	6

8.2 MiniRoos Field of Play

- a) MiniRoo fields will be marked using painted lines only. Field markings shall include sidelines, goal lines, penalty areas and penalty spot (if applicable), halfway line and centre circle for all U8, U9, U9G, U10, U10G, U11 age groups. Sidelines, goal lines and hallway lines must be marked for U5, U6 and U7 age groups.
- b) MiniRoos fields shall be of the following dimensions:

League	Width	Length
U5, U6, U7	20m	30m
U8, U9G	40m	50m
U9, U10, U11	50m	70m

- c) U9, U10 and U11 fields may be played 18-yard to 18-yard box utilizing the full width of the field.
- d) MiniRoo Goals shall be portable and rectangular in shape. Goals must not be of a bow-net construction.
- e) Goals must have nets securely attached to the goal.
- f) To comply with Australian Safety Standards, portable goals must be anchored securely to the ground. Refer to the FNSW Goalpost Safety Policy
- g) MiniRoo goal sizes shall be of the following dimensions:

League	Width	Height
U5, U6, U7	2m	1m
U8, U9G	3m	2m
U9, U10, U11	5m	2m

h) Penalty areas shall be of the following dimensions:

League	Width	Length
U5, U6, U7	NA	NA
U8, U9G	12m	5m
U9, U10, U11	20m	10m

8.3 Goalkeepers

- a) There is no goalkeeper in the U5, U6 or U7 Age Groups
- b) Goalkeepers may not kick or drop-kick the ball from their hands to recommence a match directly from a save. Goalkeepers may recommence a match directly from a save only via:
 - i. Rolling the ball from their hands
 - ii. Throwing the ball from their hands
 - iii. Placing the ball on the field and kicking the ball, only after the opposition team has been retreated.
- c) The opposition must retreat 10m from the end of the penalty area at every goalkeeper save and cannot move inside that area until the ball is in play. The ball is in play once it is released from the goalkeeper.
- d) Deliberate back-passes in the U8 and U9G age groups will not be penalised.

8.4 Ball Crossing the Sideline

- a) The following procedures will take place in the case of a ball crossing a sideline:

League	Action
U5, U6, U7	A player from the opposing team to the player that touched the ball last before crossing the touchline will place the ball on the touch line and pass or dribble the ball into play. Opponents must be at least 5m away from the ball until it is in play. The ball must touch another player before a goal can be scored.
U8, U9G	Throw in. Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over his or her head. The thrower must not touch the ball again until it has touched another player. Opponents must be at least 5 meters away from the ball until it is in play. Foul throws are not penalised in U8 or U9G. The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.
U9, U10, U11	Throw in. Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over his or her head. The thrower must not touch the ball again until it has touched another player. Opponents must be at least 5 meters away from the ball until it is in play. Foul throws will be penalised by order of the opposition gaining the throw in The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in

8.5 Ball Crossing the Goal Line

- a) If the ball legally crosses the goal line and into the goal, a goal is awarded, and play is restated with a kick off at the centre point of the field by the opposition.
- b) If a ball crosses the goal line without entering the goal from an attacking player, a goal kick is awarded.
 - i. The opposition team must retreat to the half-way line.
 - ii. The goal kick may be taken and passed to a teammate from anywhere within the penalty area for U8, U9, U9G, U10, U10G and U11.
 - iii. The goal kick may be taken by either dribbling the ball or passing to a teammate from anywhere on the goal line for U5, U6 and U7
- c) If a ball crosses the goal line without entering the goal from a defending player:
 - i. A goal kick is awarded in the U5, U6 and U7 age groups.
 - ii. A corner kick is awarded in the U8, U9, U9G, U10, U10G, U11 age groups.
 - iii. Corners in the U9, U10, U10G and U11 age groups shall be taken on the goal line from halfway between the corner of the field and the penalty area.
 - iv. Goals can be scored directly from a corner kick.
 - v. The opposition players must retreat 5 meters from a corner kick.

8.6 Fouls and Misconduct

- a) Indirect free kicks are awarded for all acts of fouls and misconduct.
- b) In the U8, U9, U9G, U10, U10G, U11 age groups, for fouls and misconduct performed by a defending team in the penalty area of that team, a penalty kick will be awarded to the attacking team from an eight (8) meter mark from the centre of the goal line. Except for the goalkeeper and penalty taker, all other players must be five (5) meters behind the penalty mark.
- c) There are no penalties in the U5, U6 and U7 age groups.

8.7 Offsides

- a) There is no offside enforced in the U5, U6, U7, U8, U9, U9G age groups.
- b) The offside rule will be enforced in the U10, U10G and U11 age groups for clear and obvious offsides only.

8.8 MiniRoo Rules

The rules specific to each MiniRoo age group can be found at

- i. Under 5-7 – [Annexure 4](#)
 - ii. Under 8 – [Annexure 5](#)
 - iii. Under 9 – [Annexure 6](#)
 - iv. Under 9 Girls – [Annexure 7](#)
 - v. Under 10 – [Annexure 8](#)
 - vi. Under 11- [Annexure 9](#)
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9. COMPETITIVE FOOTBALL FORMAT

9.1 Laws of the Game

- a) All Fixtures will be played in compliance with the BDSFA Regulations in force at the time and in accordance with FFA and FNSW By-Laws, regulations, codes, and directives, and under the FIFA laws of the game.
- b) Special Laws of the BDSFA
 - i. For Under 12 age group, goal kicks shall be taken from the 6-yard box.
 - ii. For Under 12 age group, a 25m exclusions zone will be marked whereby no opposition player may intrude during the goal kick until the ball is touched by the first player inside that exclusion zone OR the ball clears the exclusion zone.
 - iii. For Under 12 age groups, corner kicks shall be taken on the goal line halfway between the corner of the field and point where the 18-yard box meets the goal line.
 - iv. There are no special provisions for the handball rule.
- c) There shall be no Sin Bin rule enforced in the BDSFA.

9.2 Technical Specifications

- a) Durations of matches (excluding 5-minute interval) and ball size will be.

Age Grade	Duration of Match	Ball Size
Under 12	50 Minutes	Size 4
Under 13	60 Minutes	Size 4
Under 14	60 Minutes	Size 5
Under 15	70 Minutes	Size 5
Under 16	70 Minutes	Size 5
Under 17	80 Minutes	Size 5
Under 18, 21 and All Age	90 Minutes	Size 5
Over 35	90 Minutes	Size 5
Over 45	90 Minutes	Size 5
Over 30W	90 Minutes	Size 5

9.3 Competition Points

- a) Competition points will be awarded as follows:

Win (by result or forfeit)	3 points
Draw	1 point
Loss	0 points
Bye	0 points

9.4 Competition Structure (Excluding Men's and Women's Premier League)

- a) The Competition shall start on a date to be fixed by the Competitions Manager.
- b) The Season will consist of 18 Rounds played thus:
 - i. 6 team Divisions will play each other three times plus 3 extra rounds.
 - ii. 8 team Divisions will play each other twice plus 4 extra rounds.
 - iii. 10 teams Divisions will play each other twice.
 - iv. Divisions with more than 10 teams will play each other once plus extra matches to equal 18.
 - v. Other Divisions will follow a competition structure determined by the Competitions Manager to equal 18 rounds.
- c) The duration of the competition will be decided each year by the Board subject to clause 9.2b

- d) Matches shall be played on grounds set down by the Competitions Manager and shall commence at stipulated times, with no amendment, except where extenuating circumstances have delayed the previous games, and it is not possible for a game to commence at the stipulated time. In such cases the games will commence immediately following the preceding game.
- e) Games to be played, where possible, Friday nights for Masters and Under 21 Men, Saturdays for Under 5 to Under 17 age groups inclusive and on Sundays for all other adult competitions. Junior & All Age Female competitions will be played on Sunday.
- f) When a complete round is washed out it will be replayed thus:
 - i. A future Sunday for teams 12s to U17 inclusive.
 - ii. A future Sunday for MiniRoos.
 - iii. AA, AAL, 12 to U21 women's matches will be set down where possible on Friday and Wednesday nights.
 - iv. A future Tuesday for Under 21 Men and Masters Games.
 - v. The Competitions Manager will set down matches.
- g) The Competitions Manager is to advise All Club Competition Secretaries the times and venues of all matches. The Board may void a round, if necessary, to complete the season.
- h) Unless otherwise specifically designated in a relevant By-Law the first named team in the draw shall be deemed the "home" team.
- i) In the event of inclement weather causing postponement of matches, as many games as possible shall be played on the day.
- j) When other than a complete round is washed out, the Competitions Manager will set down the matches at their discretion and no correspondence will be entered.
- k) Female players may play in mixed sex competitions up to and including under 16's.
- l) Where a team is participating in a competition conducted by FNSW, the BDSFA match will be postponed, and played within fourteen (14) days of the original date, as set down by the Competitions Manager.
- m) Subject to the discretion of the Board, the four highest placed teams will enter a final series at the end of the season.
- n) The competition will be decided on points, and then goal difference and goals scored.
- o) Where the competition cannot be decided based on 9.4n a play-off match will be arranged at the discretion of the Competitions manager. The process for a play-off is outlined in section 4.
- p) Any protest or dispute must be communicated to the Competitions Manager within 48 hours of the conclusion of the match. A decision of the BDSFA may be appealed. All appeals will be heard by the BDSFA Board through a three (3) person panel.

9.5 Play Offs

- a) In the event that a play-off has to be arranged to determine a League Champion or which team is to proceed to the Finals Series, that is where teams in the same section of a division are equal on points, goal

difference and goals scored the play-off shall be arranged by the Competitions Manager, on a neutral ground.

- b) The play-off shall be played over the normal time for the age group playing.
- c) If the two teams are tied at the end of normal time, extra time shall be played as follows:
 - i. Under 12 to Under 16 inclusive 5 minutes each way
 - ii. Under 17 to All Age inclusive 10 minutes each way
- d) Stoppage time will be used in all Play Off matches.
- e) Golden Goal rule applies in extra time. The game will end when a goal is scored.
- f) If all is equal after the second period of extra time penalty shoot outs, as per the FIFA Rules of the Game, will determine the winner.
- g) In all play-offs or replays each team shall supply one match ball of the correct size, suitably inflated.
- h) In all play-offs each team shall supply two Ground Officials suitably identified, whose names shall be listed on the electronic team sheet.
- i) The Club on whose ground the match is being played shall open all facilities and be responsible for supply or erection of nets, corner posts, etc. and for marking the ground.

9.6 Finals

- a) In each Division the top four placed teams will contest a Finals Series thus:
 - i. Game 1 First plays Second
 - ii. Game 2 Third plays Fourth (loser exits)
 - iii. Game 3 Loser Game 1 v Winner Game 2
 - iv. Final Winner Game 1 v Winner Game 3
- b) If the Finals Series requires adjustment due to unforeseen circumstances and/or inclement weather the following may occur:
 - i. Game 1 First plays fourth (loser exits)
 - ii. Game 2 Second plays third (loser exits)
 - iii. Final Winner Game 1 v Winner Game 2

or in extreme cases the Finals Series will be cancelled and the highest team on the Competition Ladder will be declared the Competition Winner.

- c) In divisions eligible to enter the Champion of Champions the Competition Winner will enter subject to Board approval.
- d) Clubs must nominate their teams prior to the Finals Series commencing on the form provided.
- e) The total amount of players nominated cannot exceed the number of players allowed in that age group.
- f) Players must have played 60% of eligible matches in a team to qualify for a Finals Series. Players are eligible to play in two teams for semi-finals if they have played for more than 60% of eligible games for the upgraded team.

9.8 Playing Out of Grade/Borrowing

Players may be used as upgrades under the following conditions:

- a) The use of upgraded players cannot make the total players appearing on the team sheet exceed the total amount of players in that age group.
- b) A suspended player cannot be replaced by an upgraded player.
- c) A player may never play in a team graded in a lower age group and/or division than that to which they are registered.
- d) A player may upgrade for a team in their own age group but a higher division (i.e. 12/2 to 12/1)
- e) A player may upgrade for a team in a higher age group in the same or higher division (i.e. 12/1 to 13/1, 13/4 to 14/3 etc).
- f) A player from the Phoenix League (Female Competition) may upgrade for a team in the BDSFA Competition in their own age group in the same or higher division (i.e. 12G/1 to 12/1, 14G/2 to 14/1 etc).
- g) A player from the Phoenix League (Female Competition) may upgrade for a team in the BDSFA Competition in a higher age group in the same or higher division (i.e. 12G/1 to 13/1, 14G/2 to 14/1 etc).
- h) Players registered in the Under 5 – Under 11 age groups may upgrade into any team of their own age or higher age group in accordance with 9.8.i.
- i) Players may only upgrade into age groups a maximum of 3 years above their age as of the 31st of December of that playing year.
- j) A player must be older than or turning 16 in the year of competition to play in the Under 21 or All Age competitions.
- k) Players may upgrade from the Under 16's, Under 17's (men), Under 18 (girls) or Under 21's into All Age in accordance with 9.8. a-g and 9.8.j.
- l) Players may upgrade from the Under 16's or Under 17's into the Under 21 competitions in accordance with 9.8.j.
- m) Masters may upgrade into the All-Age competitions as per [annexure 2](#).
- n) Age relevant All Age players may upgrade into the Masters competition as per [annexure 2](#).
- o) A maximum of 4 players may upgrade per match in accordance with section 9.8.m-n.

9.9 Forfeits

- a) Any team not in attendance at the designated ground and ready to take the field at the due time shall be deemed to have forfeited the match. The referee shall endorse the team sheet to the effect that: - "the name of the team" was not ready to take the field."

- b) In full field matches, if the minimum number of players is available, the match must commence on time, or when the referee takes the field of play to commence the match.
- c) If less than the minimum number of players is not available, 10 minutes will be allowed to equal the minimum number whereby the referee will call the match forfeited and endorse the team sheet. In such cases the referee will be the sole judge of time.
- d) A team must always field a minimum of seven (7) players.
- e) Failure to have the minimum of seven (7) players, ready to take the field at the commencement of the match shall be deemed a forfeit to the opposing team.
- f) Failure to maintain a minimum of seven (7) players, shall result in the referee terminating the game whereupon a forfeit win will be awarded to the non-offending team. Other than no score been recorded, no penalty will apply to the forfeiting team.
- g) The referee shall report such matters in the usual way, which will be dealt with as per the Regulations or By Laws.
- h) Teams forfeiting on three occasions may be removed from the competition.
- i) Where there is a forfeit, the non-offending team shall be awarded the points and a score of 2-0 (or their score will stand if more than 2 at the time of an on-field forfeit).
- j) When a game is forfeited without notice to the Association, the team to whom the game is forfeited shall submit an electronic team sheet in the usual manner, signed by the referee, who shall note on the team sheet that the other team forfeited. The referee will not be paid on match day and must submit a claim for fees to the Association.
- k) The Board may deal with any team that is deemed to have forfeited a game to gain advantage, or to disadvantage another team, as it may see fit.
- l) Any Team who forfeits during the last four (4) calendar dated rounds of the season will be deemed ineligible for the Finals Series.
- m) If, in the case of a team finishing in the top 4 positions who becomes ineligible to compete in a final's series, then the next team in order of the table will move in the finals series.
- n) Fines will apply for all team forfeits.
 - i. Clubs that notify the Association prior to 7:00pm Thursday for all weekend matches and within 48 hours of mid-week matches, including Masters, will pay \$50 forfeit fee.
 - ii. Clubs that do not notify the Association as per 9.9m) will pay a forfeit fee equal to the Referee and ARs fees plus \$100.00

9.10 Match Terminations

- a) When a game is abandoned by a referee, for any cause whatsoever, the matter shall be referred to the Match Review Committee who will investigate the circumstances appertaining to the abandonment and shall be authorised to make determinations based on the Match Review Committee Guidelines.

- b) When a match is terminated because of violence the Match Review Committee will investigate the matter and shall be authorised to recommend the case be heard by a GPT. Refer to the BDSFA Grievance & Disciplinary Regulations.
- c) Teams causing a match to be terminated before its natural conclusion through a mass "Walk Off," or refusal to allow play to continue shall be deemed to have committed serious misconduct against the BDSFA Inc. Refer to the BDSFA Grievance & Disciplinary Regulations.

9.11 Team Sheets

- a) The BDSFA will use electronic team sheets. The conditions for the use of electronic team sheets will be provided to the teams competing in all ages and divisions.
- b) The maximum players per match to be entered on the team sheet and to take the field in accordance with the Player & Player Equipment Regulations shall be:
 - i. Under 12 to 14 14 Players
 - ii. Under 15 to All Age 16 Players
 - iii. Master's 18 Players
- c) Team managers must enter the player's shirt number in the space provided.
- d) Both Home & Away Team managers and the referee must enter the match score at the conclusion of the match.
- e) The "starting" goalkeeper must be designated with the initials "GK" in the space provided.
- f) Players upgrading from other teams must be added to the team sheet. The upgraded players' age group and division must be entered.
- g) Should player(s) nominated on the team sheet not take the field, the names of those players should be unticked.
- h) All players nominated on the team sheet shall be deemed to have played.
- i) Suspended players need to be identified and unticked from the team sheet.
- j) Managers must sight and confirm the correct players are exact to the players that play in the match.
- k) Once the match has commenced, players may be entered on the team sheet by consent of both team Managers, but not to replace a player who has already taken part in the match. Players that do not turn up must be removed from the team sheet by both managers.
- l) Player's whose names and registration numbers are added to the team sheet, in line with the above paragraph 9.11.j must present themselves to the opposing team manager prior to taking the field.
- m) At the completion of the match the referee shall populate all necessary fields to complete a match.
- n) Once signed by the Team Managers, all information contained on Team Sheets pertaining to the players that participated, the substitutions and the result of the match will be deemed as correct, unless an Official Letter from a Club, showing proof to the contrary, is received within 48 hours of the finish of the match. A

decision of the BDSFA may be appealed. All appeals will be heard by the BDSFA Board through a three (3) person panel.

- o) If a match official has entered the incorrect information with respect to a yellow card offence it will be amended if confirmed by the match official in writing.
- p) If a match official has entered the incorrect information with respect to a red card offence it will be dealt with in line with the BDSFA Grievance and Disciplinary Regulations.
- q) In the event that a yellow or red card is not recorded by the match official, it will be amended if confirmed by the match official in writing.
- r) In the case of electronic team sheets not being available for any reason, paper team sheets are to be supplied by the home club. The sheets must be printed neatly, and a DNP marked next to any player who did not take part in that match. The Match Day Supervisor is responsible for the paper team sheets to be filled in correctly. A description on how to fill out a team sheet will be sent out to ALL clubs before season commencement. All paper sheets are to be delivered to the BDSFA office by 10am the following Monday. Scores must be entered by the home club via the Competition Management System

9.12 Referees and Referee Fees

- a) Referee's fees shall be determined each year for each grade of the Competition by the BDSFA.
- b) The Board shall determine the way in which Referees are paid for services.
- c) Referees shall be appointed to all matches by the Referees Association or at the direction of the Board of BDSFA
- d) If a referee is not in attendance, in all competition matches, a substitute must be appointed with the following preference:
 - i. An official referee from any Branch
 - ii. Home Team Club Referee
 - iii. Away Team Club Referee
 - iv. Any other Club Referee
 - v. Any other capable person.
 - vi. Failure to comply with 9.12 d) i-v may result in the match being forfeit and awarded to the away team.
- e) Once a substitute is appointed, they shall assume all responsibilities of an officially appointed referee and shall make themselves aware of their obligations regarding submitting reports to the BDSFA.
- f) The electronic team sheet shall be completed in all instances. Teams unable to nominate the minimum number of player's shall be deemed to have forfeited the match.

10. DISCIPLINE

- a) All aspects of grievance and disciplinary matters are set out in the BDSFA Grievance and Disciplinary Regulations. The BDSFA Grievance and Disciplinary Regulations is to be read in conjunction with these By-Laws.

11. TROPHIES

- a) The Grand Final winner and runner-up in each age group or division of a season's competitions shall be awarded a trophy or trophies at the discretion of the Board.
- b) Clubs shall return to the Association, by 30th June in each year, any perpetual trophies presented to their teams for the previous season.

12. SPECIAL COMPETITIONS

12.1 Champion of Champions

- a) Teams eligible to enter the Champions of Champions must inform the Competitions Manager prior to the Semi Finals Series of their intentions to represent the Association.
- b) Clubs whose teams play in the Finals Series who are then eligible to participate in the Champion of Champions and refuse to attend that Tournament will be fined \$1000.00 and the players deemed ineligible to enter any external competitions and tournaments for the season.
- c) At the discretion of the Board and subject to the Regulations, the First Division Minor Premier (first past the post) in all competitions Under 12 to Under 17, P21, O30W, O35s, O45s, and BDSFA Women's and Men's highest All Age League (Women's Premier League and Men's Premier League 1) may be entered into the Champion of Champions.
- d) Where P21's is split into two or more conferences, the winner of the grand final may be entered into the Champion of Champions.
- e) Teams entering the Champion of Champions must read and understand all rules and playing conditions. Fines apply for non-compliance.
- f) Female teams will be decided upon the highest placed BDSFA registered team in their corresponding age group.

13. PRIVATE ACADEMY RELATIONSHIP

- a) BDSFA recognises that a Club may choose to engage a private academy or external provider to deliver a variety of services to its players including, but not limited to, match day and training services.
- b) Subject to satisfying all registration requirements, a nominated Team will not be excluded from the competitions only because of its relationship with a private academy or external provider.
- c) Teams agree and acknowledge that:
 - i. Their playing name must not include the name of, or reference to, a private academy or external provider, and the playing name must otherwise be identical to that used while participating in the Team's Association competition.
 - ii. While participating in matches, Players must wear the Team's usual playing strip and any branding of a private academy or external provider on that strip shall not be shown.
 - iii. While at a venue, any branding of a private academy or external provider on a Player's outerwear, bags, signage, or other equipment shall not be shown; and
 - iv. While at a venue, Club Officials and Team Officials must wear their usual match day attire and any branding of a private academy or external provider shall not be shown.

- d) Should a Team be accepted into the Competitions and subsequently be found to be in breach of paragraphs (a) through to (d) above, that team may be removed from the Competition by the BDSFA in its absolute discretion.

14. REFERENCES

FFA National Code of Ethics - [Football Australia](#)

FFA National Member Protection Framework - [Member Protection Framework | Football Australia](#)

FFA National Registration Regulations - [National Registration, Status and Transfer Regulations](#)

FFA National Spectator Code of Behaviour - [Spectator Code of Behaviour](#)

FNSW Goalpost Safety Policy - [Goalpost-safety-Policy](#)

FNSW Extreme Heat Policy - [FNSW-Extreme-Heat-Policy](#)

FNSW Lightning Policy - [FNSW Lightning Policy](#)

FNSW Working With Children Check Policy - [FNSW-Working-with-Children-Check-Policy](#)

IFAB Laws of the Game - [2023/24 Laws of the Game](#)

Play by the Rules - [Play by the Rules - Making Sport inclusive, safe, and fair](#)

MiniRoos Resources - [Resources | Play Football](#)

ANNEXURE 1. AGE ELIGIBILITY FOR 2024

1. Age Eligibility for 2024 – Annex A

Age Group	Date of Birth
Over 30 Women	Players that have turned 30 before 1st January 2023. For example, players must be born in 1993 or earlier.
Over 35	Players that have turned 35 before 1st January 2023. For example, players must be born in 1988 or earlier.
Over 45	Players that have turned 45 before 1st January 2023. For example, players must be born in 1978 or earlier.
All Age	Players born before 01-01-2009
U21	Players born on or after 01/01/2003 and before 01/01/2009
U18	Players born on or after 01-01-2006
U17	Players born on or after 01-01-2007
U16	Players born on or after 01-01-2008
U15	Players born on or after 01-01-2009
U14	Players born on or after 01-01-2010
U13	Players born on or after 01-01-2011
U12	Players born on or after 01-01-2012
U11	Players born on or after 01-01-2013
U10	Players born on or after 01-01-2014
U9	Players born on or after 01-01-2015
U8	Players born on or after 01-01-2016
U7	Players born on or after 01-01-2017
U6	Players born on or after 01-01-2018
U5	Players born on or after 01-01-2019

ANNEXURE 2. MASTERS BORROWING MATRIX

Masters Upgrades

You can upgrade into this team:	If you are registered into this age/division:
Over 35 Men Division 2 and higher	All Age Men Division 1
Over 35 Men Division 2 and higher	All Age Men Division 2
Over 35 Men Division 3 and higher	All Age Men Division 3
Over 35 Men Division 3 and higher	All Age Men Division 4
Over 35 Men Division 4 and higher	All Age Men Division 5
Over 35 Men Division 5 and higher	All Age Men Division 6
Over 35 Men Division 6 and higher	All Age Men Division 7
All Age Men Division 2 and higher	Over 35 Men Division 1
All Age Men Division 2 and higher	Over 35 Men Division 2
All Age Men Division 4 and higher	Over 35 Men Division 3
All Age Men Division 5 and higher	Over 35 Men Division 4
All Age Men Division 6 and higher	Over 35 Men Division 5
All Age Men Division 7 and higher	Over 35 Men Division 6
Over 30 Women Division 1	All Age Women Division 1
Over 30 Women Division 1	All Age Women Division 2
Over 30 Women Division 2 and higher	All Age Women Division 3
Over 30 Women Division 2 and higher	All Age Women Division 4
Over 30 Women Division 3 and higher	All Age Women Division 5
All Age Women Division 2 and higher	Over 30 Women Division 1
All Age Women Division 5 and higher	Over 30 Women Division 2
All Age Women Division 5 and higher	Over 30 Women Division 3

ANNEXURE 3. REFEREE FEES

Competition	Referee Fee	Assistant Referee (each)
Premier League 1 st Grade	\$84.00	\$42.00
Premier League Reserves & U21s	\$74.00	\$37.00
All Age Men	\$74.00	\$37.00
All Age Women	\$74.00	\$37.00
O/30 Women & O/35 Men	\$74.00	\$37.00
Under 21	\$74.00	\$37.00
Under 18	\$64.00	\$32.00
Under 16	\$55.00	\$28.00
Under 15	\$50.00	\$26.00
Under 14	\$42.00	\$21.00
Under 13	\$42.00	\$21.00
Under 12	\$38.00	\$20.00
*Under 10 & Under 11	\$24.00	N/A
*Under 9	\$20.00	N/A
*Under 8	\$16.00	N/A
*Under 5, 6 & 7	\$12.00	N/A

**Game Leaders in MiniRoo fixtures*

ANNEXURE 4. UNDER 5-7 MINIROO REGULATIONS



Under 5, 6 & 7 Playing Regulations

Number of players	4-a-side with no goalkeeper. 3 maximum reserves
Field of play	30m x 20m, painted lines with a half-way line
Goal Size	2m wide 1m high
Ball Size	Size 3
Duration	U5 and U6 = 15 minute halves U7 = 20 minute halves
Penalty area	No penalty area

Goal type

Portable, rectangular goals are to be used.

To comply with Australian Safety Standards, portable goals must be anchored securely to the ground. The use of sandbags or pegs is recommended when using portable goals.

Goalkeeper

There are no goalkeepers in ALDI MiniRoos Under 5, 6 & 7.

Ball crossing the touch line

There is no throw in.

A player from the opposing team to the player that touched the ball last before crossing the touch line will place the ball on the touch line and pass or dribble the ball into play.

Opponents must be at least 5m away from the ball until it is in play. The ball must touch a teammate before a goal can be scored.

Ball crossing the goal line

There is no corner kick.

Regardless of which team touched the ball last, a player from the team whose goal line the ball has crossed will place the ball anywhere along the goal line and pass or dribble the ball into play. Opponents must retreat to the half-way line and can move once the ball is in play. **The ball must touch a team mate before a goal can be scored.**

Offside

There is no offside rule in ALDI MiniRoos Under 5, 6 & 7.

Fouls and misconduct

Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5m away from the ball when the indirect free kick is taken. (An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal).

Most acts of handball or fouls and misconduct at this level are caused by a lack of coordination, with no intent. In this case try and give the advantage to the attacking team and continue play. If there is a deliberate or serious act of handball, foul or misconduct has occurred, the referee will explain to the child they have done the wrong thing and that they should not do this again. Free kicks should be awarded as appropriate.

Match results and points tables

The recording of match results will be conducted by the referee and team managers on the electronic team sheets for the purpose of assigning teams to appropriate leagues, ensuring the most enjoyable experience for all players.

Referees

The BDSFA will provide training and education for referees. Allocations will be performed by the hosting club. In the case of no official referee being present, any capable person can officiate. **All official and non-official referees are entitled to payment.**

Development Leagues

The Under 7 age group will consist of Development Leagues giving clubs the opportunity to grade their players to play in a close to equal ability to their own competition. The Development Leagues can be regraded at any time by the Competition Manager.

ANNEXURE 5. UNDER 8 MINIROO REGULATIONS



Under 8 Playing Regulations

Number of players	7-a-side including goalkeeper. 3 maximum reserves
Field of play	50m x 40m, painted lines with a half-way line, corner arcs and penalty area
Goal Size	3m wide 2m high
Ball Size	Size 3
Duration	20-minute halves
Penalty area	5m deep, 12m wide rectangle

Goal type

Portable, rectangular goals are to be used.

To comply with Australian Safety Standards, portable goals must be anchored securely to the ground. The use of sandbags or pegs is recommended when using portable goals.

Offside

There is no offside rule in MiniRoos Under 8. Coaches should strongly discourage children from permanently standing in an offside position.

Goalkeeper

The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds.

The goalkeeper is not allowed to kick or drop kick the ball directly from their hands. Opponents must retreat 10 metres and cannot move inside the penalty area until the ball is in play. The ball is in play once it is moved by the goalkeeper.

An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a teammate.

Ball crossing the touch line

Throw in.

Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over his or her head. **The thrower must not touch the ball again until it has touched another player.** Opponents must be at least 5 metres away from the ball until it is in play.

Foul throws are not penalised in under 8's.

The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.

Ball crossing the goal line after touching the defending team last

Corner kick.

A player from the attacking team places the ball inside the corner arc nearest to the point where the ball crossed the line. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play when it is kicked and moves.

A goal may be scored directly from a corner kick.

Ball crossing the goal line after touching the attacking team last

Goal kick from anywhere within the penalty area.

Opponents must retreat to the halfway line and cannot enter the opposition half until the ball is in play.

Referees should not restart play until they are satisfied all opposition players have retreated to their own half. The ball is in play once it is kicked.



Under 8 Playing Regulations

Number of players	7-a-side including goalkeeper. 3 maximum reserves
Field of play	50m x 40m, painted lines with a half-way line, corner arcs
Goal Size	3m wide 2m high
Ball Size	Size 3
Duration	20-minute halves
Penalty area	5m deep, 12m wide rectangle

Match results and points tables

The recording of match results will be conducted by the referee and team managers into the electronic team sheets for the purpose of assigning teams to appropriate leagues, ensuring the most enjoyable experience for all players.

Referees

The BDSFA will provide training and education for referees. Allocations will be performed by the hosting club. In the case of no official referee being present, any capable person can officiate. All official and non-official referees are entitled to payment.

Development Leagues

All players are to be graded into teams which complement their ability. Teams will be graded into the appropriate Development Leagues. Re-draws may occur at the discretion of the Competition Manager.

Fouls and misconduct

Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 10 metres away from the ball when the indirect free kick is taken. An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal.

For deliberate or serious acts of handball or fouls and misconduct in the penalty area, a penalty kick is awarded from an 8 metre penalty mark from the goal line with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5 metres behind the penalty mark.

Fouls and misconduct are:

- kicks or attempts to kick an opponent;
- trips or attempts to trip an opponent;
- jumps at an opponent;
- charges at an opponent;
- strikes or attempts to strike an opponent;
- pushes an opponent;
- tackles an opponent from behind to gain possession of the ball;
- makes contact with the opponent before touching the ball;
- holds an opponent;
- spits at an opponent;
- handles the ball deliberately;
- plays in a dangerous manner; and
- impedes the progress of a player.

ANNEXURE 6. UNDER 9 MINIROO REGULATIONS



Under 9 Playing Regulations

Number of players	9-a-side including goalkeeper. 3 maximum reserves
Field of play	70m x 50m, or 18-yard box to 18 yard box. Painted lines with a half-way line, corner arcs and penalty area
Goal Size	5m wide 2m high
Ball Size	Size 3
Duration	20-minute halves
Penalty area	10m deep, 20m wide rectangle

Goal type

Portable, rectangular goals are to be used.

To comply with Australian Safety Standards, portable goals must be anchored securely to the ground. The use of sandbags or pegs is recommended when using portable goals.

Offside

There is no offside rule in MiniRoos Under 9. Coaches should strongly discourage children from permanently standing in an offside position.

Goalkeeper

The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds.

The goalkeeper is not allowed to kick or drop kick the ball directly from their hands. Opponents must be at least 10 metres outside the penalty area and cannot move inside the penalty area until the ball is in play. The ball is in play once it is moved by the Goalkeeper.

An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a teammate.

Ball crossing the touch line

Throw in.

Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over his or her head. **The thrower must not touch the ball again until it has touched another player.** Opponents must be at least 5 metres away from the ball until it is in play.

Foul throws will be penalised by order of the opposition gaining the throw in.

The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.

Ball crossing the goal line after touching the defending team last

Corner kick.

A player from the attacking team places the ball halfway between the sideline and the edge of the penalty box nearest to the point where the ball crossed the line. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play when it is kicked and moves.

A goal may be scored directly from a corner kick.

Ball crossing the goal line after touching the attacking team last

Goal kick from anywhere within the penalty area. **Opponents are to retreat to the halfway line until the ball is in play.** Referees should not restart play until they are satisfied all opposition players are at halfway. The ball is in play once it is kicked.



Under 9 Playing Regulations

Number of players	9-a-side including goalkeeper. 3 maximum reserves
Field of play	70m x 50m, or 18-yard to 18 yard box. Painted lines with a half-way line, corner arcs and penalty area
Goal Size	5m wide 2m high
Ball Size	Size 3
Duration	20-minute halves
Penalty area	10m deep, 20m wide

Match results and points tables

The recording of match results will be conducted by the referee and team managers into the electronic team sheets for the purpose of assigning teams to appropriate leagues, ensuring the most enjoyable experience for all players.

Referees

The BDSFA will provide training and education for referees. Allocations will be performed by the hosting club. In the case of no official referee being present, any capable person can officiate. **All official and non-official referees are entitled to payment.**

Development Leagues

All players are to be graded into teams which complement their ability. Teams will be graded into the appropriate leagues. Re-draws may occur at the discretion of the Competition Manager.

Fouls and misconduct

Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5 metres away from the ball when the indirect free kick is taken. **An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal.**

For deliberate or serious acts of handball or fouls and misconduct in the penalty area, a **penalty kick is awarded from an 8 metre penalty mark from the goal line with only a goalkeeper in position.** All other players must be outside the penalty area and be at least 5 metres behind the penalty mark.

Fouls and misconduct are:

- kicks or attempts to kick an opponent
- trips or attempts to trip an opponent;
- jumps at an opponent;
- charges at an opponent;
- strikes or attempts to strike an opponent;
- pushes an opponent;
- tackles an opponent from behind to gain possession of the ball;
- makes contact with the opponent before touching the ball;
- holds an opponent;
- spits at an opponent;
- handles the ball deliberately;
- plays in a dangerous manner; and
- impedes the progress of a player.

ANNEXURE 7. UNDER 9 GIRLS MINIROO REGULATIONS



Under 9 Girls Playing Regulations

Number of players	7-a-side including goalkeeper. 3 maximum reserves
Field of play	50m x 40m, painted lines with a half-way line, corner arcs and penalty area
Goal Size	3m wide 2m high
Ball Size	Size 3
Duration	20-minute halves
Penalty area	5m deep, 12m wide rectangle

Goal type

Portable, rectangular goals are to be used.

To comply with Australian Safety Standards, portable goals must be anchored securely to the ground. The use of sandbags or pegs is recommended when using portable goals.

Offside

There is no offside rule in MiniRoos Under 9 Girls. Coaches should strongly discourage children from permanently standing in an offside position.

Goalkeeper

The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds.

The goalkeeper is not allowed to kick or drop kick the ball directly from their hands. Opponents must retreat 10 metres and cannot move inside the penalty area until the ball is in play. The ball is in play once it is moved by the goalkeeper.

An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a teammate.

Ball crossing the touch line

Throw in.

Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over his or her head. **The thrower must not touch the ball again until it has touched another player.** Opponents must be at least 5 metres away from the ball until it is in play.

Foul throws are not penalised in under 9 Girls's

The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.

Ball crossing the goal line after touching the defending team last

Corner kick.

A player from the attacking team places the ball inside the corner arc nearest to the point where the ball crossed the line. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play when it is kicked and moves.

A goal may be scored directly from a corner kick.

Ball crossing the goal line after touching the attacking team last

Goal kick from anywhere within the penalty area.

Opponents must retreat to the halfway line and cannot enter the opposition half until the ball is in play.

Referees should not restart play until they are satisfied all opposition players have retreated to their own half. The ball is in play once it is kicked.



Under 9 Girls Playing Regulations

Number of players	7-a-side including goalkeeper. 3 maximum reserves
Field of play	50m x 40m, painted lines with a half-way line, corner arcs
Goal Size	3m wide 2m high
Ball Size	Size 3
Duration	20-minute halves
Penalty area	5m deep, 12m wide rectangle

Match results and points tables

The recording of match results will be conducted by the referee and team managers into the electronic team sheets for the purpose of assigning teams to appropriate leagues, ensuring the most enjoyable experience for all players.

Referees

The BDSFA will aim to provide referees for as many games as possible. In the case of no official referee being present, any capable person can officiate. All official and non-official referees are entitled to payment.

Development Leagues

All players are to be graded into teams which complement their ability. Teams will be graded into the appropriate Development Leagues. Re-draws may occur at the discretion of the Competition Manager.

Fouls and misconduct

Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 10 metres away from the ball when the indirect free kick is taken. An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal.

For deliberate or serious acts of handball or fouls and misconduct in the penalty area, a penalty kick is awarded from an 8 metre penalty mark with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5 metres behind the penalty mark.

Fouls and misconduct are:

- kicks or attempts to kick an opponent;
- trips or attempts to trip an opponent;
- jumps at an opponent;
- charges at an opponent;
- strikes or attempts to strike an opponent;
- pushes an opponent;
- tackles an opponent from behind to gain possession of the ball;
- makes contact with the opponent before touching the ball;
- holds an opponent;
- spits at an opponent;
- handles the ball deliberately;
- plays in a dangerous manner; and
- impedes the progress of a player.

ANNEXURE 8. UNDER 10 MINIROO REGULATIONS



Under 10 Playing Regulations

Number of players	9-a-side including goalkeeper. 3 maximum reserves
Field of play	70m x 50m, or 18-yard box to 18 yard box. Painted lines with a half-way line, corner arcs and penalty area
Goal Size	5m wide 2m high
Ball Size	Size 4
Duration	25-minute halves
Penalty area	10m deep, 20m wide rectangle

Ball crossing the touch line

Throw in.

Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over his or her head. **The thrower must not touch the ball again until it has touched another player.** Opponents must be at least 5 metres away from the ball until it is in play.

Foul throws will be penalised by order of the opposition gaining the throw in.

The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.

Ball crossing the goal line after touching the defending team last

Corner kick.

A player from the attacking team places the ball halfway between the sideline and the edge of the penalty box nearest to the point where the ball crossed the line. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play when it is kicked and moves.

A goal may be scored directly from a corner kick.

Ball crossing the goal line after touching the attacking team last

Goal kick from anywhere within the penalty area. **Opponents must retreat to the halfway line until the ball is in play.** Referees should not restart play until they are satisfied all opposition players are the halfway line. The ball is in play once it is kicked.

Goal type

Portable, rectangular goals are to be used.

To comply with Australian Safety Standards, portable goals must be anchored securely to the ground. The use of sandbags or pegs is recommended when using portable goals.

Offside

The offside rule will be enforced in under 10.

Goalkeeper

The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds.

The goalkeeper is **not allowed to kick or drop kick the ball directly from their hands.** Opponents must be at least 10 metres outside the penalty area and cannot move inside the penalty area until the ball is in play. The ball is in play once it moves from the goalkeeper.

An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a teammate.



Under 10 Playing Regulations

Number of players	9-a-side including goalkeeper. 3 maximum reserves
Field of play	70m x 50m, or 18-yard to 18 yard box. Painted lines with a half-way line, corner arcs and penalty area
Goal Size	5m wide 2m high
Ball Size	Size 4
Duration	25-minute halves
Penalty area	10m deep, 20m wide

Match results and points tables

The recording of match results will be conducted by the referee and team managers for the purpose of assigning teams to appropriate leagues, ensuring the most enjoyable experience for all players.

Referees

The BDSFA will provide training and education for referees. Allocations will be performed by the hosting club. In the case of no official referee being present, any capable person can officiate. **All official and non-official referees are entitled to payment.**

Development Leagues

All players are to be graded into teams which complement their ability. Teams will be graded into the appropriate leagues. Re-draws may occur at the discretion of the Competition Manager.

Fouls and misconduct

Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5 metres away from the ball when the indirect free kick is taken. An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal.

For deliberate or serious acts of handball or fouls and misconduct in the penalty area, a penalty kick is awarded from an 8 metre penalty mark from the goal line with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5 metres behind the penalty mark.

Fouls and misconduct are:

- kicks or attempts to kick an opponent;
- trips or attempts to trip an opponent;
- jumps at an opponent;
- charges at an opponent;
- strikes or attempts to strike an opponent;
- pushes an opponent;
- tackles an opponent from behind to gain possession of the ball;
- makes contact with the opponent before touching the ball;
- holds an opponent;
- spits at an opponent;
- handles the ball deliberately;
- plays in a dangerous manner; and
- impedes the progress of a player.

ANNEXURE 9. UNDER 11 MINIROO REGULATIONS



Under 11 Playing Regulations

Number of players	9-a-side including goalkeeper. 3 maximum reserves
Field of play	70m x 50m, or 18-yard box to 18-yard box. Painted lines with a half-way line, corner arcs and penalty area
Goal Size	5m wide 2m high
Ball Size	Size 4
Duration	25-minute halves
Penalty area	10m deep, 20m wide rectangle

The BDSFA recommends that all capable Under 11 players move into the Under 12 competition to aid in their footballing development. The BDSFA will conduct an Under 11 competition only for those players who require another year of modified football for their own development before they enter unmodified football.

Goal type

Portable, rectangular goals are to be used.

To comply with Australian Safety Standards, portable goals must be anchored securely to the ground. The use of sandbags or pegs is recommended when using portable goals.

Offside

The offside rule will be enforced in under 11.

Goalkeeper

The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds.

The goalkeeper is not allowed to kick or drop kick the ball directly from their hands. Opponents must be at least 10

metres outside the penalty area and cannot move inside the penalty area until the ball is in play. The ball is in play once it moves from the goalkeeper.

An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a teammate.

Ball crossing the touch line

Throw in.

Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over his or her head. The thrower must not touch the ball again until it has touched another player. Opponents must be at least 5 metres away from the ball until it is in play.

Foul throws will be penalised by order of the opposition gaining the throw in.

The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.

Ball crossing the goal line after touching the defending team last

Corner kick.

A player from the attacking team places the ball halfway between the sideline and the edge of the penalty box nearest to the point where the ball crossed the line. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play when it is kicked and moves.

A goal may be scored directly from a corner kick.

Ball crossing the goal line after touching the attacking team last

Goal kick from anywhere within the penalty area. Opponents must retreat to the halfway line until the ball is in play. Referees should not restart play until they are satisfied all opposition players are at the halfway line. The ball is in play once it is kicked.



Under 11 Playing Regulations

Number of players	9-a-side including goalkeeper. 3 maximum reserves
Field of play	70m x 50m, or 18-yard to 18-yard box. Painted lines with a half-way line, corner arcs and penalty area
Goal Size	5m wide 2m high
Ball Size	Size 4
Duration	25-minute halves
Penalty area	10m deep, 20m wide

Match results and points tables

The recording of match results will be conducted by the referee and team managers for the purpose of assigning teams to appropriate leagues, ensuring the most enjoyable experience for all players.

Referees

The BDSFA will provide training and education for referees. Allocations will be performed by the hosting club. In the case of no official referee being present, any capable person can officiate. **All official and non-official referees are entitled to payment.**

Development Leagues

All players are to be graded into teams which compliment their ability. Teams will be graded into the appropriate leagues. Re-draws may occur at the discretion of the Competition Manager.

Fouls and misconduct

Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5 metres away from the ball when the indirect free kick is taken. **An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal.**

For deliberate or serious acts of handball or fouls and misconduct in the penalty area, **a penalty kick is awarded from an 8 metre penalty mark from the goal line with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5 metres behind the penalty mark.**

Fouls and misconduct are:

- kicks or attempts to kick an opponent;
- trips or attempts to trip an opponent;
- jumps at an opponent;
- charges at an opponent;
- strikes or attempts to strike an opponent;
- pushes an opponent;
- tackles an opponent from behind to gain possession of the ball;
- makes contact with the opponent before touching the ball;
- holds an opponent;
- spits at an opponent;
- handles the ball deliberately;
- plays in a dangerous manner; and
- impedes the progress of a player.

